

Gamefilming Ground Rules

- Only base the grading on the previous period's results
- Focus on the initiative approach and what we should keep doing or change; don't "assign blame" or "take credit"
- Use subjective and objective criteria
- Consider what happened during the quarter that could have affected the progress

Gamefilming Ratings



- Substantial progress has been made on the initiative
- Value has been created for the organization
- On track to achieve initiative objectives
- Appropriate level of resources have been assigned



- Consistent progress has been made on the initiative
- Some value has been created for the organization
- Some objectives may need to be reprioritized
- Appropriate level of resources are assigned



- Some progress has been made on the initiative
- Little to no value created for the organization
- Some adjustments required to make more progress or the initiative could be consciously deprioritized if appropriate

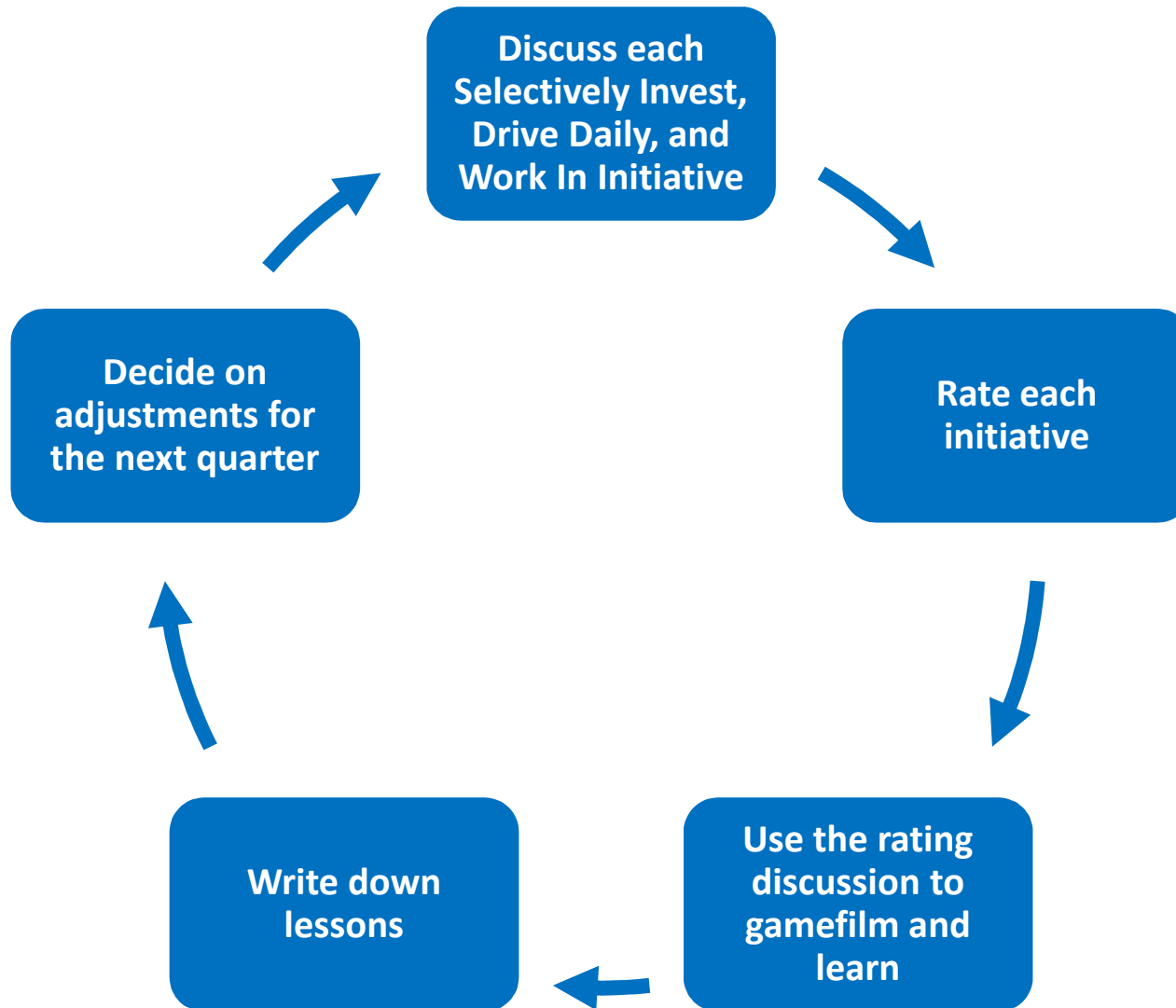


- Little or no progress has been made on the initiative
- Significant adjustments required to make more progress; the initiative could be consciously deprioritized if appropriate; or, if a low priority initiative, it has been appropriately "sacrificed" in favor of higher priority initiatives

The Gamefilming Process



Prompting Questions



Did we achieve the intended outcome?

Why or why not?

What didn't work that we should change? What worked that we should continue?

What rating should we give this initiative?

Are we aligned?